



PORTFOLIO



About me

Architect and interior architecture with over three years of professional experience in architectural design, interior projects, and adaptive reuse. My work focuses on context-driven design, engagement with existing buildings, and the creation of thoughtful, functional spatial solutions. Through a research-based and practice-oriented design process, I aim to develop spatially coherent environments that respond to both user needs and architectural context.

Education

- **Master of Interior Architecture**
University of Tehran | 2021-2024
- **Bachelor of Architecture**
Iran University of Science and Technology | 2016-2021

Work Experiences

- **Vareh Group**
Architecture Designer | Jan 2024-Present
- **Sarvestan Apartment**
Architecture Designer - Interior Architecture Designer | Oct 2021- Oct 2023

Software Skill

-  Revit
-  Sketchup
-  Autocad
-  Adobe Photoshop
-  Adobe Illustrator
-  Adobe Indesign
-  Adobe After Effects
-  Adobe Premiere Pro
-  Lumion

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Contents



Adaptive Reuse of Khurshid Cinema as a Film Studio

location: Tehran, Iran
Area:700 m²
Role: Individual Master's Thesis Project
Concept to Final Design
supervisor: Hamidreza Ansari (Ph.D)

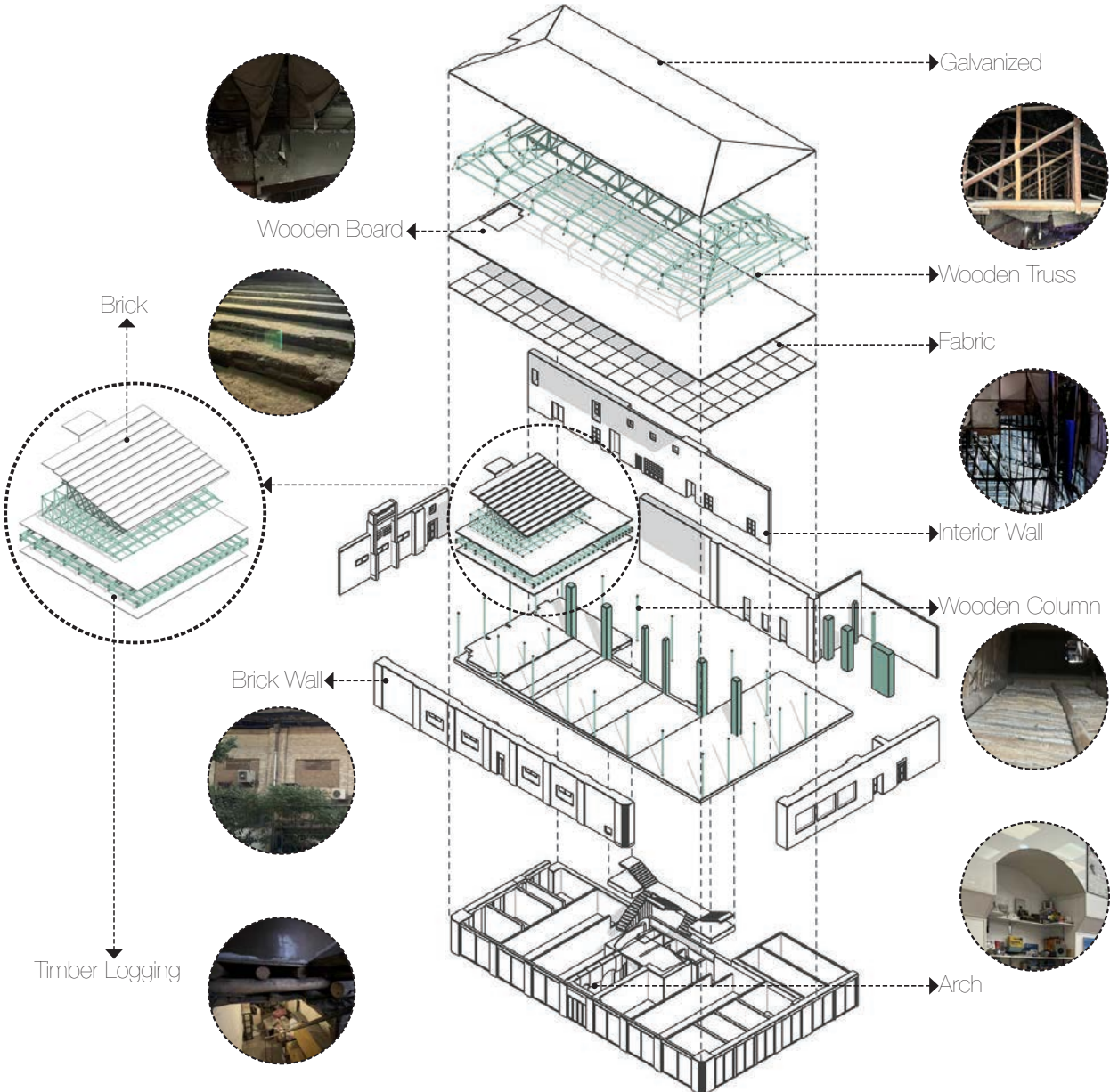
Lalehzar Street, once transformed from Naser al-Din Shah's garden into a district of nobles and aristocrats, experienced unprecedented cultural and social transformations during the early years of Iran's constitutional movement. From venues such as the Barbod community—dedicated to theater and performance—to the Grand Hotel, which hosted conferences and the first public gatherings for women, the street became a cultural epicenter. It later accommodated printing houses, libraries, cinemas, and theaters. However, following the coup d'état of August 19, Lalehzar gradually lost its cultural significance and shifted toward popular entertainment. Today, only its name remains, while many of its historic buildings face abandonment or demolition.



Before Redesign- May 2023



Concept Diagram



Exploded Digaram of Current Situation



Crazy Stairs

One such building is Khurshid Cinema, recognized as one of Tehran's and Lalehzar's earliest cinemas. Constructed in the early 1920s, it was repurposed as a warehouse in 1981. Over time, continuous deterioration has threatened its existence. As a witness to Iran's contemporary history and the golden era of Lalehzar Street, the cinema embodies significant cultural and architectural value. The aim of this thesis is to redesign Khurshid Cinema in order to halt its deterioration, preserve its historical significance, and reinterpret it through contemporary Iranian architecture. This is achieved through a comprehensive understanding of the existing building and the selection of an appropriate adaptive reuse program.

Cinema Khorshid Timeline

1921
Establishment

1936
Cinema Khorshid at the Grand Hotel

1945
Relocation of Khorshid Cinema to Maitbae Farooz

1951
Establishment of "Khorshid no"

1953
Street During The coup

1954
Satellite View

1976-1977
Satellite View

1978
Soote Delan Directed by Ali Hatami, was made at the Khorshid cinema

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Cinema Closure

2011
the part of the Demolition southern

2019
the part of the Demolition northern

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5



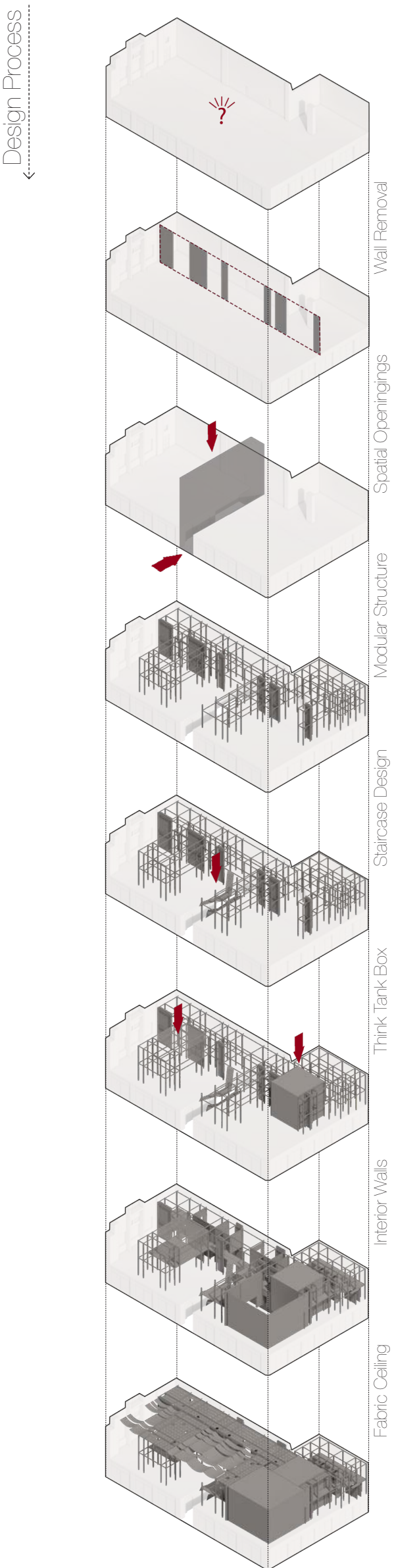
Film Studio Cafe



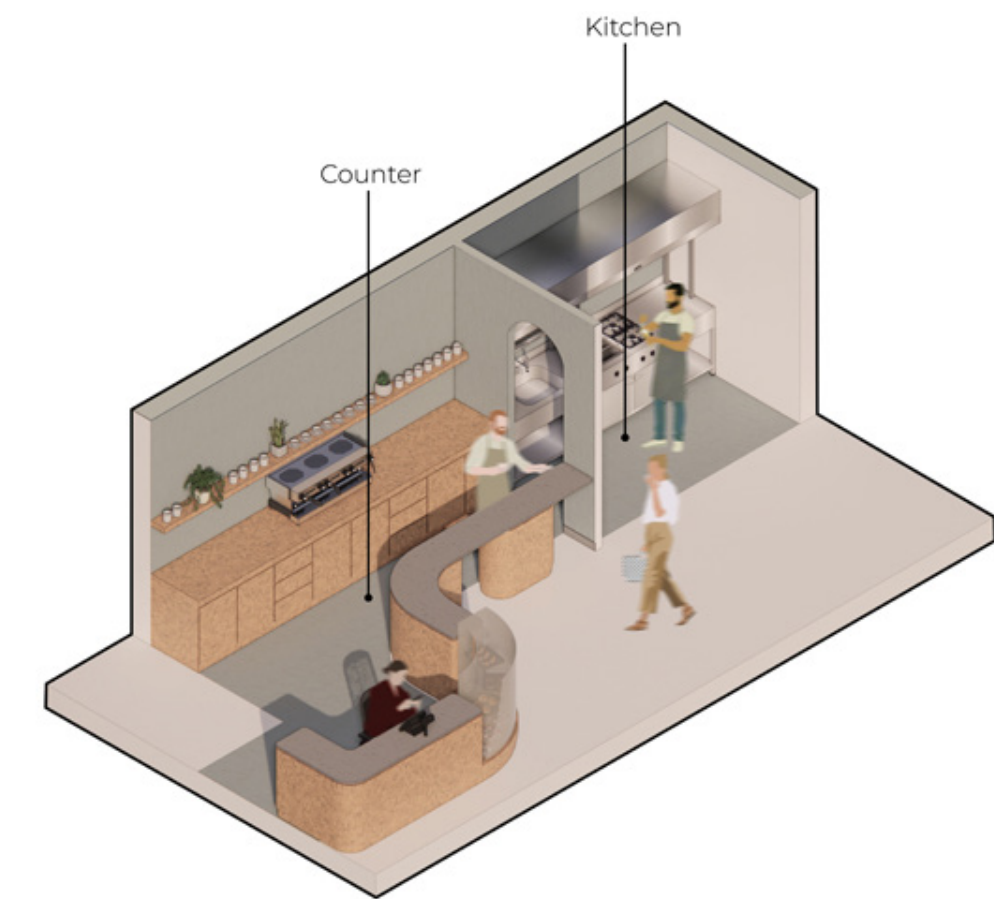
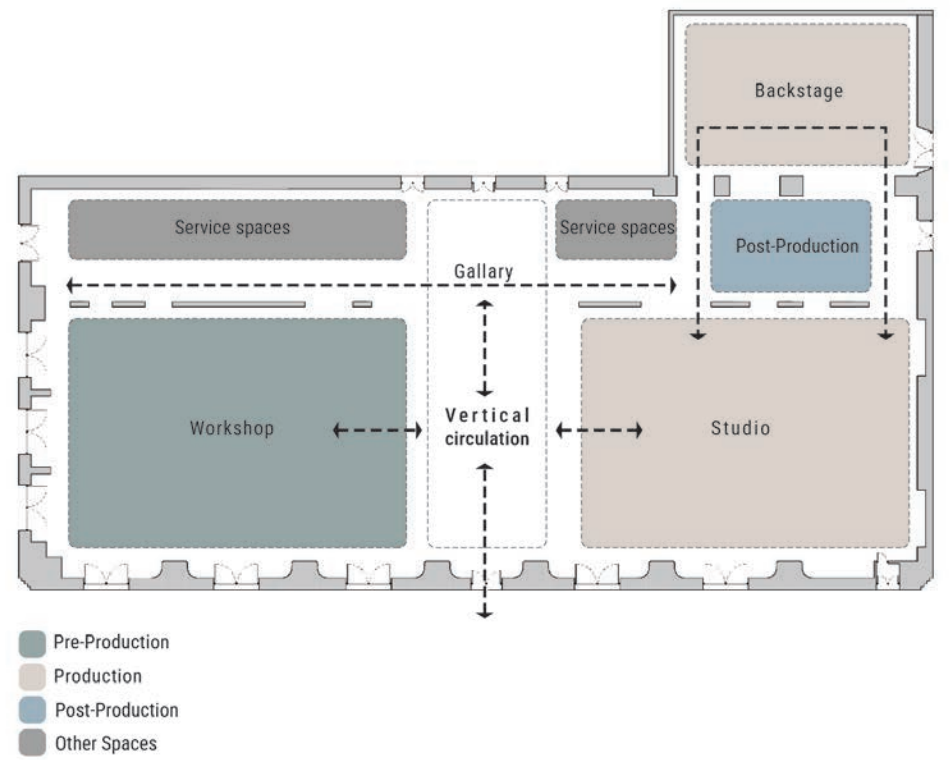
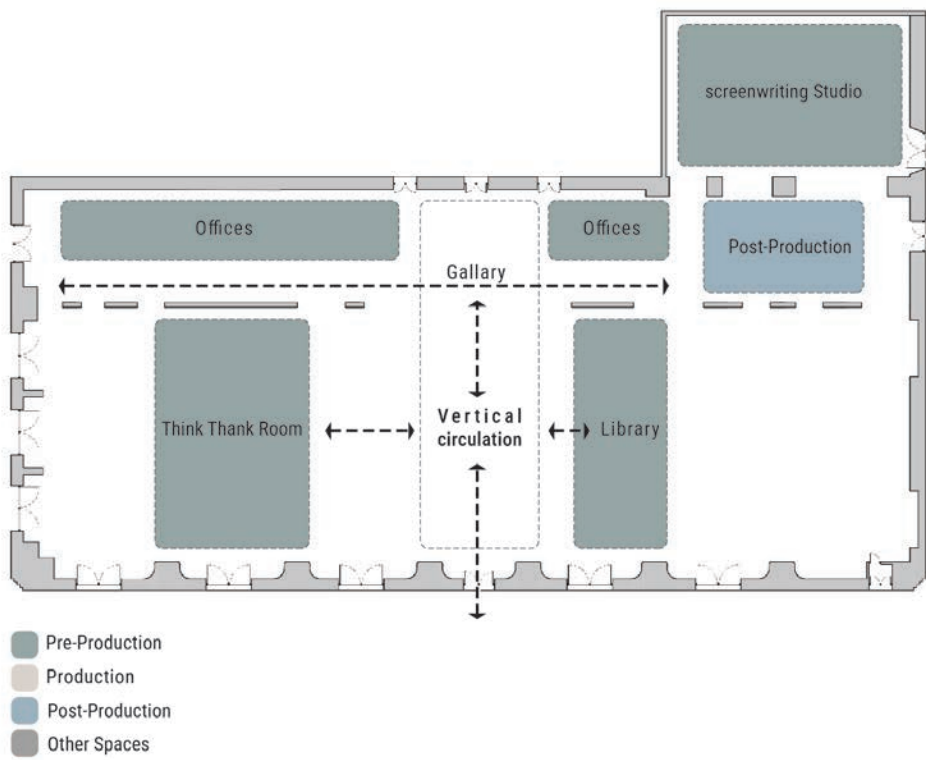
Workshop Studio



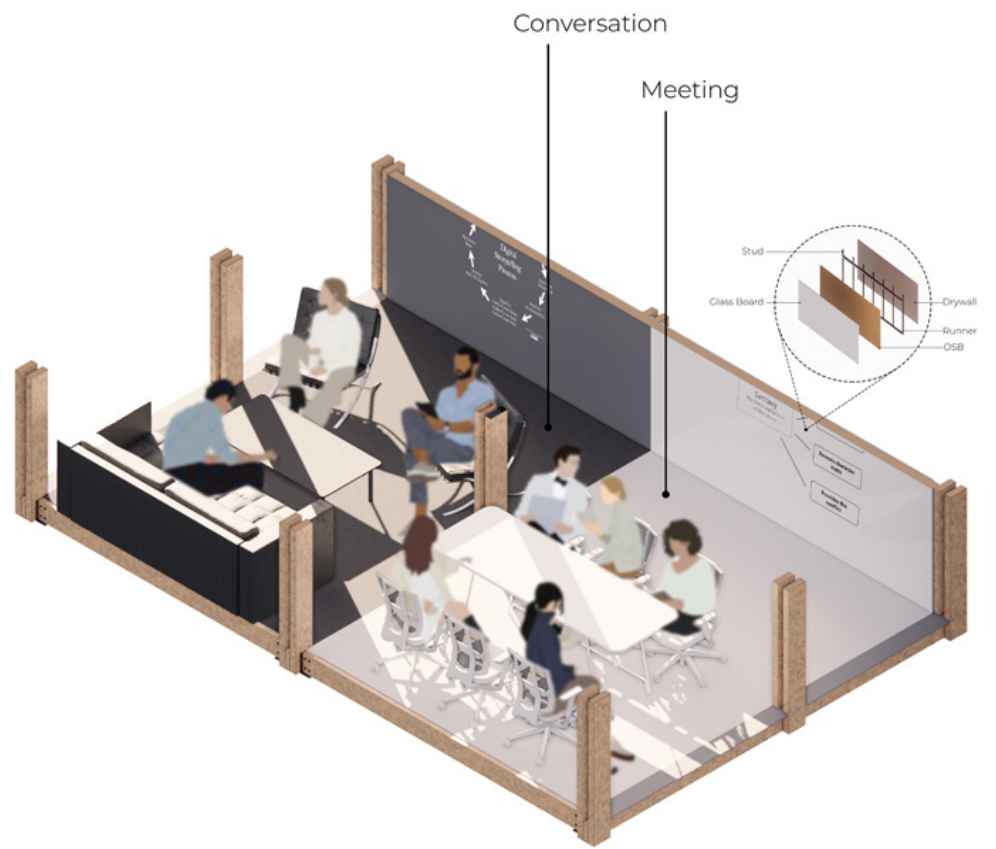
North Facade



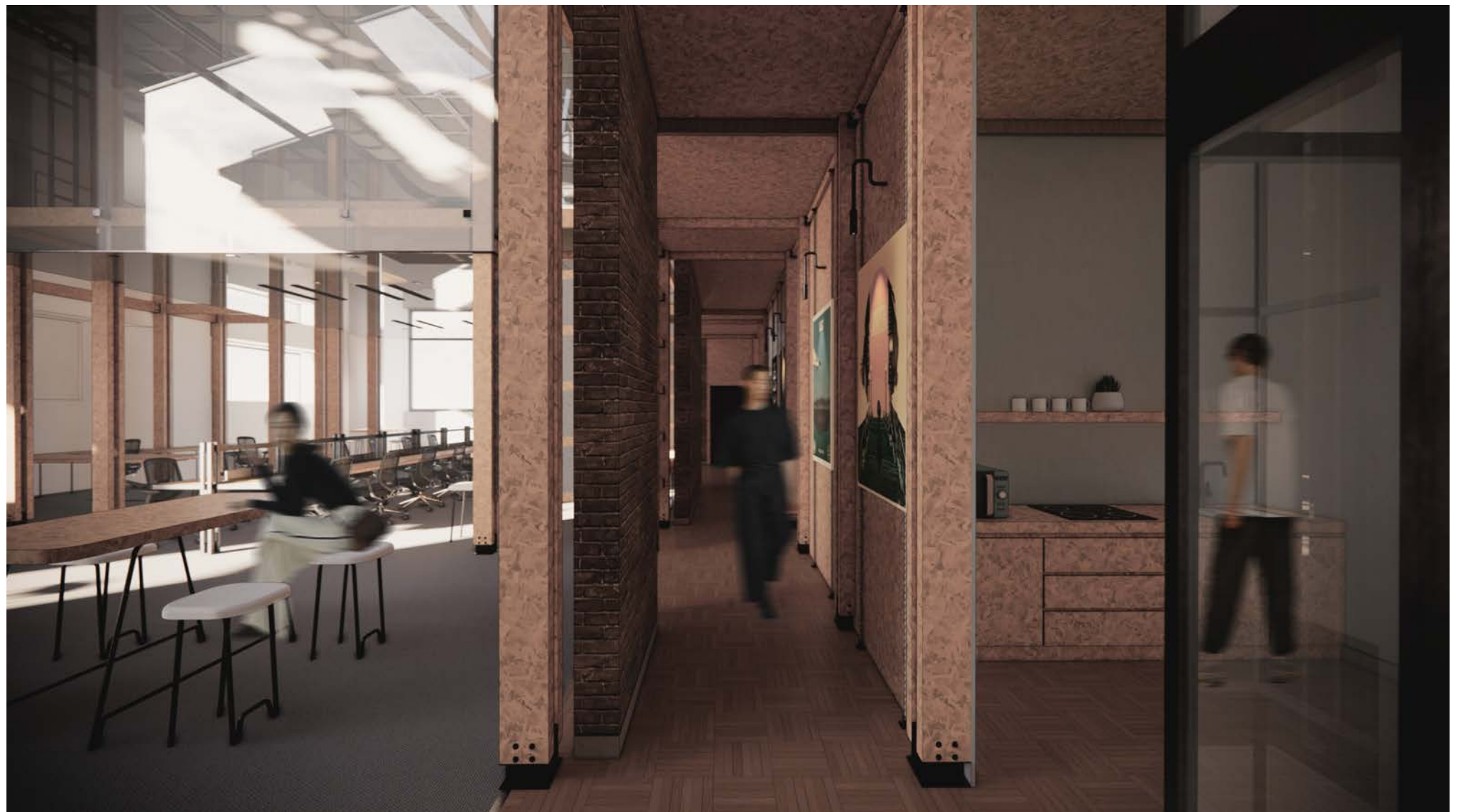
Historically, behind every cinematic frame and crowded theater stood film studios dedicated to production. While cinemas were once perceived as industrial spaces, they are now evolving into collaborative hubs encompassing film, animation, gaming, television, and digital media production. Such spaces remain critically underrepresented in Iran's filmmaking and media industry, contributing to the limited diversity of cinematic genres. With its spacious auditorium and supporting spaces, Khurshid Cinema is uniquely positioned to reclaim its role within the cinematic ecosystem—this time as a center for production rather than exhibition. The project reinterprets the building's cinematic identity by revealing the film production process through spatial organization, circulation, and sectional transparency.



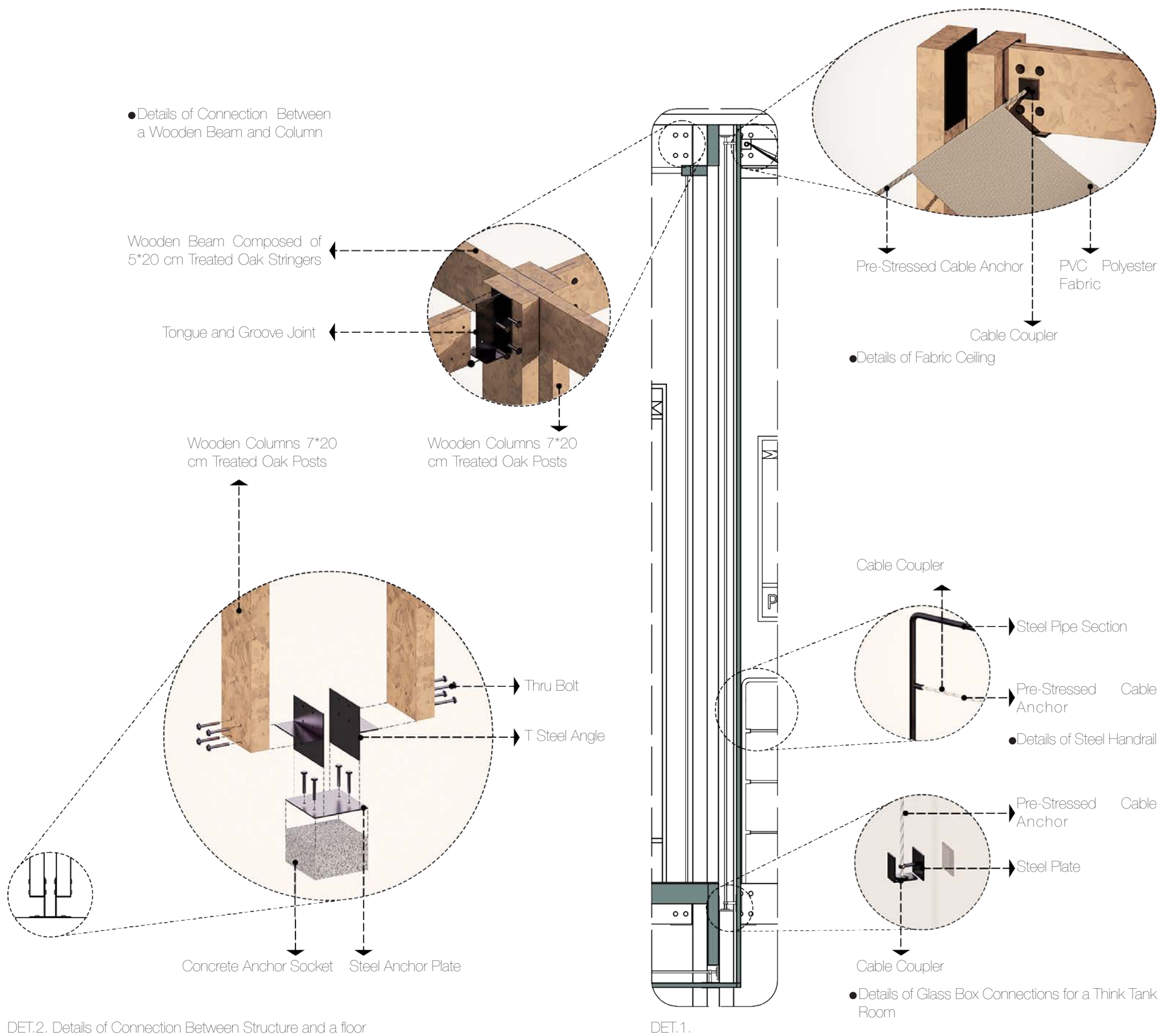
Cafe



Screenwriting Studio

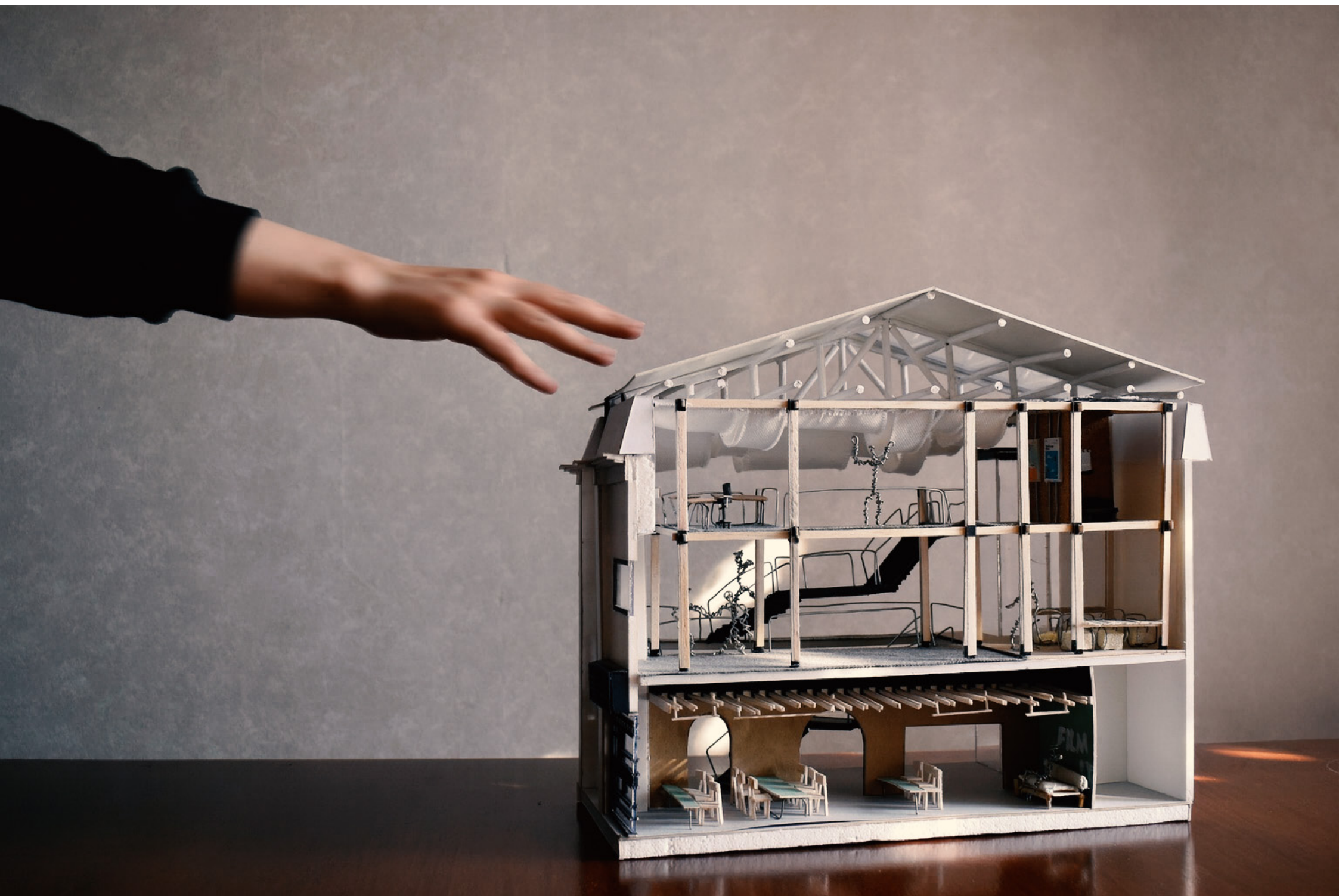


Gallery Corridor



Modular Structure Detail

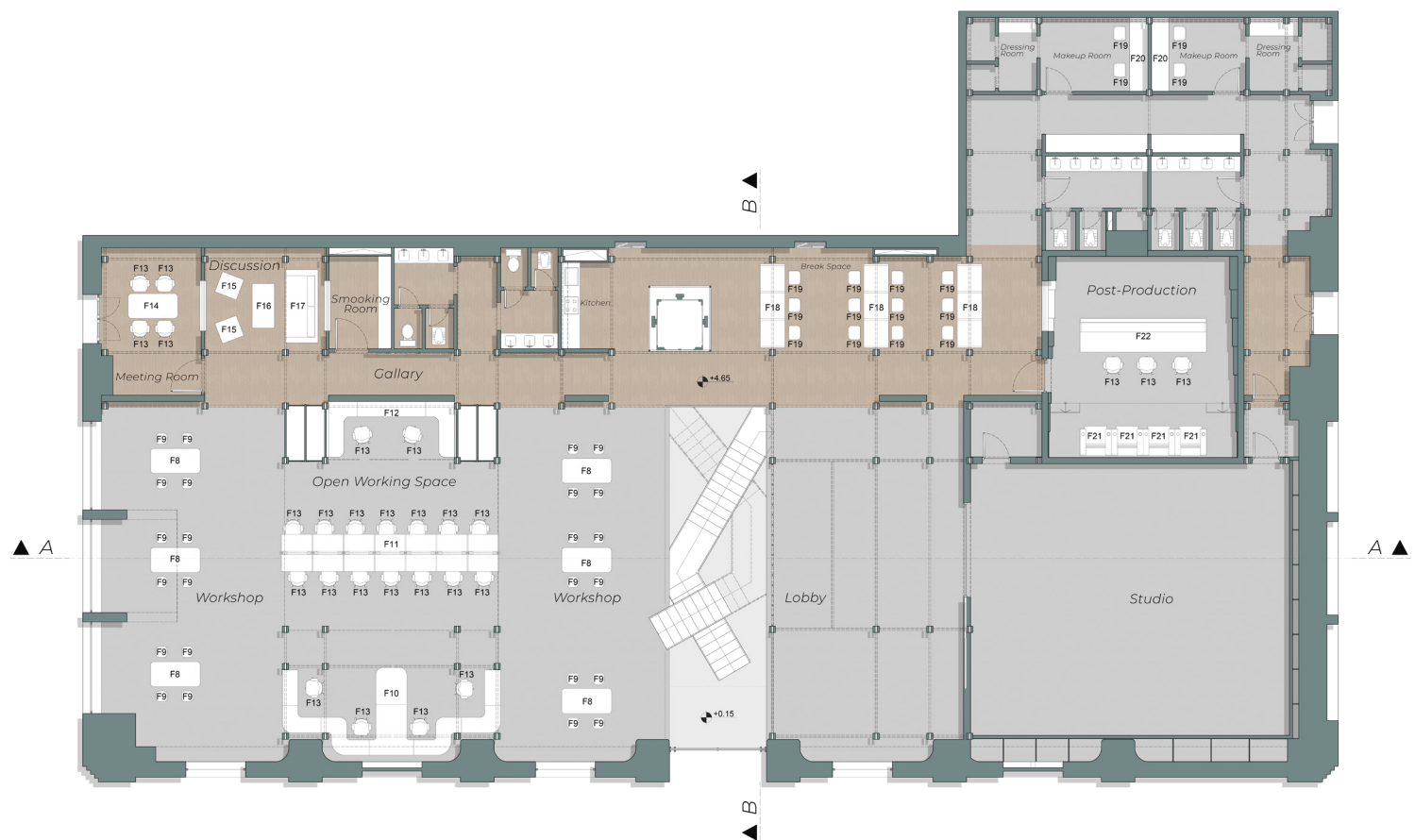




Scan for Project's Video



Second Floor Plan



First Floor plan



Ground Floor plan

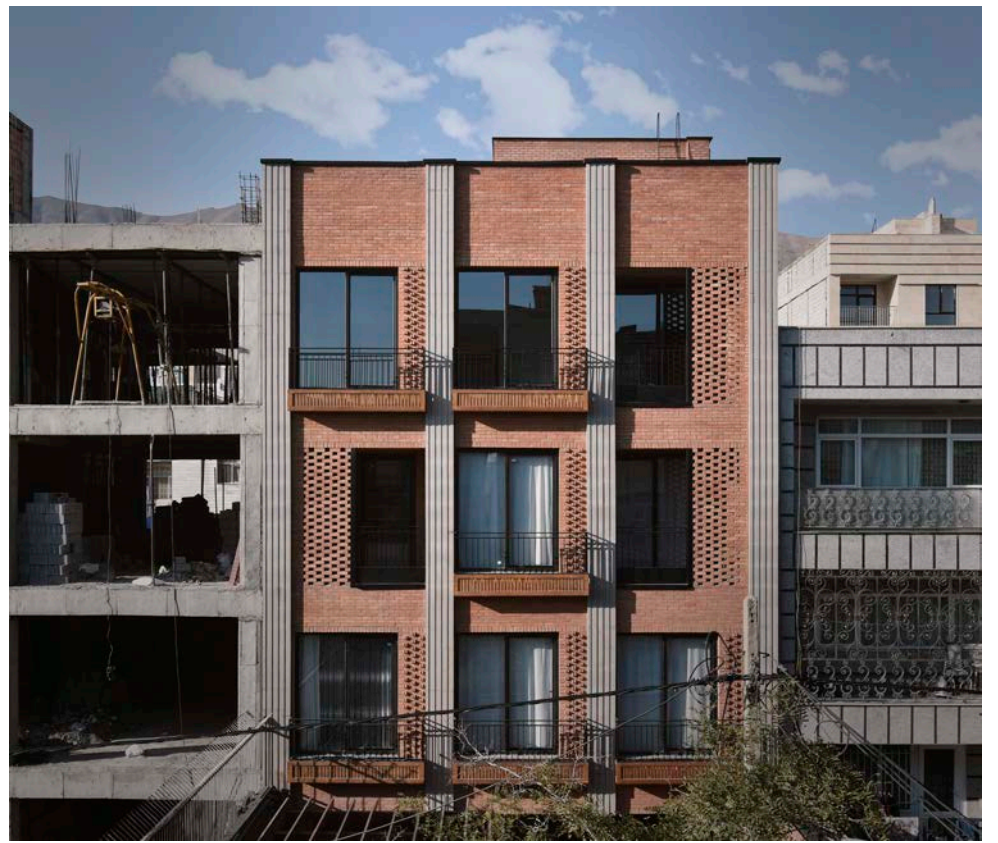
Sarvestan Apartment

Location: Tehran, Iran

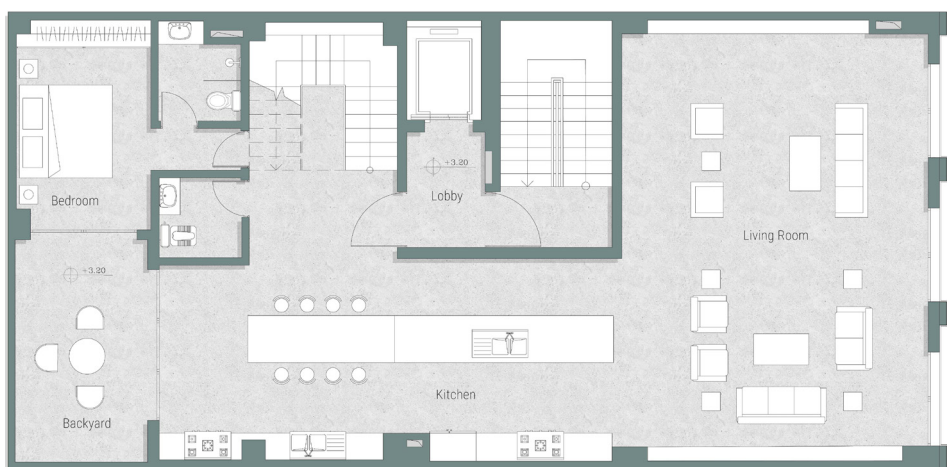
Area: 800 m²

Role: Lead Architectural Designer, Interior Architecture, Facade Design & On-site Supervision

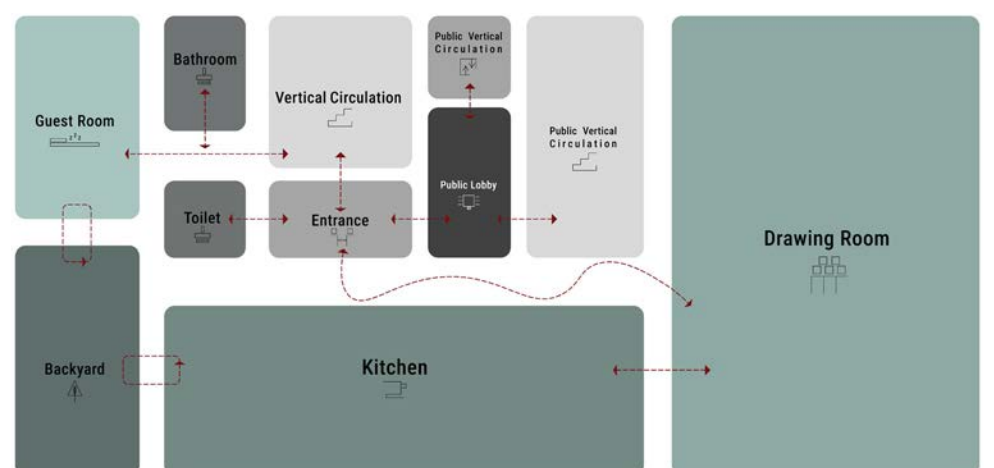
Sarvestan Residential Apartment is a building with five floors consisting of two residential units. first , second and third floors are residential. The ground floor includes a shared courtyard and parking, and the basement floor consisting of gym, mechanical room and warehouses. In the design of this project, a synthesis between traditional Iranian architectural elements and modern architecture has been achieved. Brick has been used as the primary material in both the façade and interior spaces, bringing warmth and a sense of intimacy to the home environment.



South Facade- OCT 2023



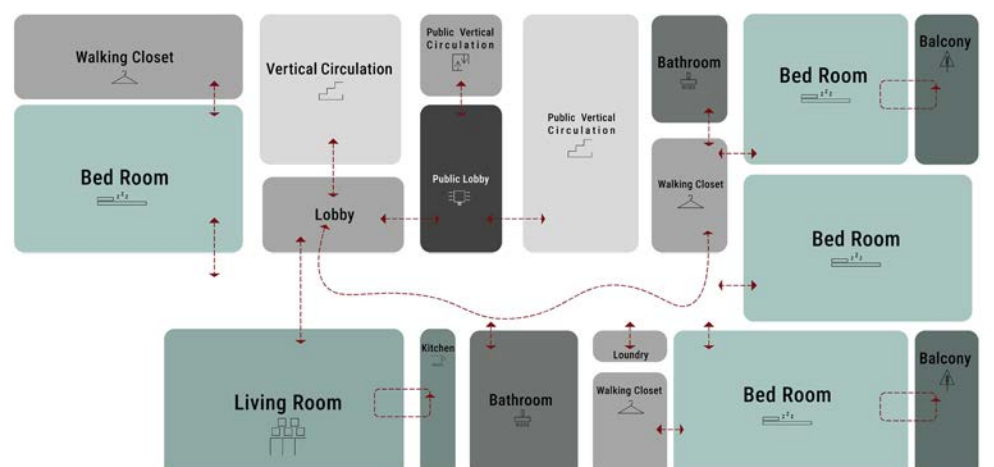
First Floor Plan



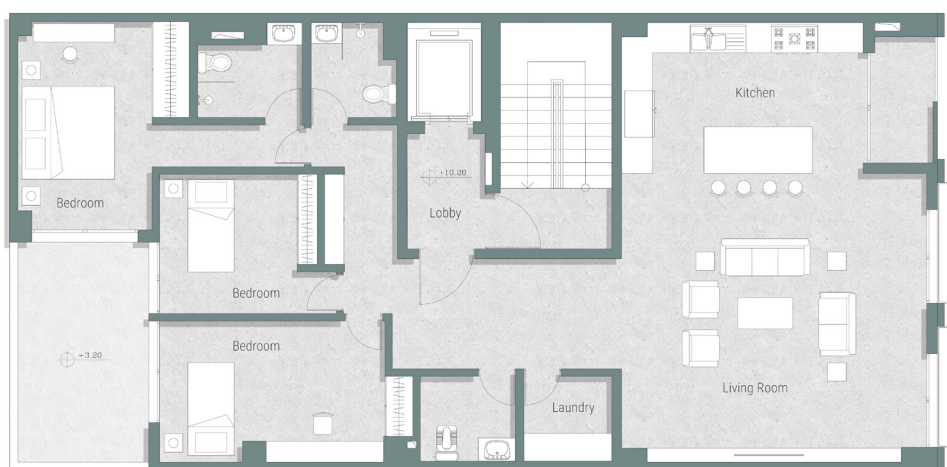
First Floor Functional Diagram



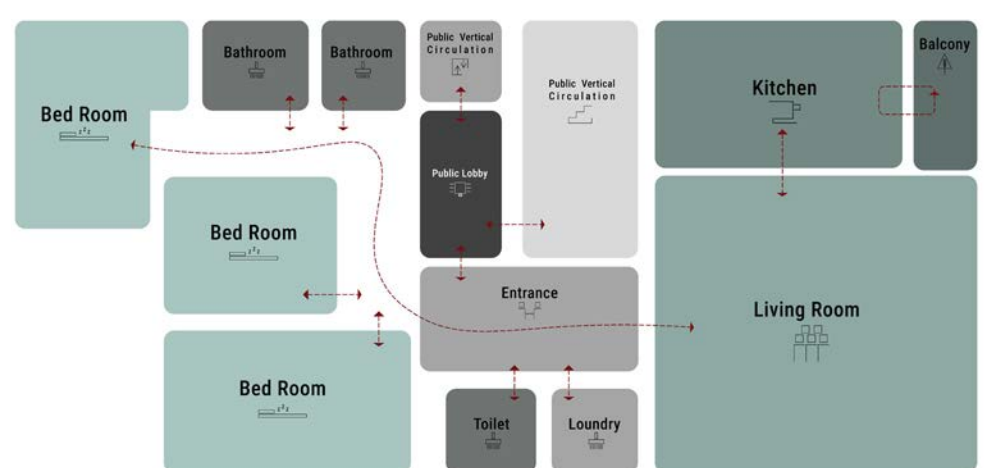
Second Floor Plan



Second Floor Functional Diagram



Third Floor Plan



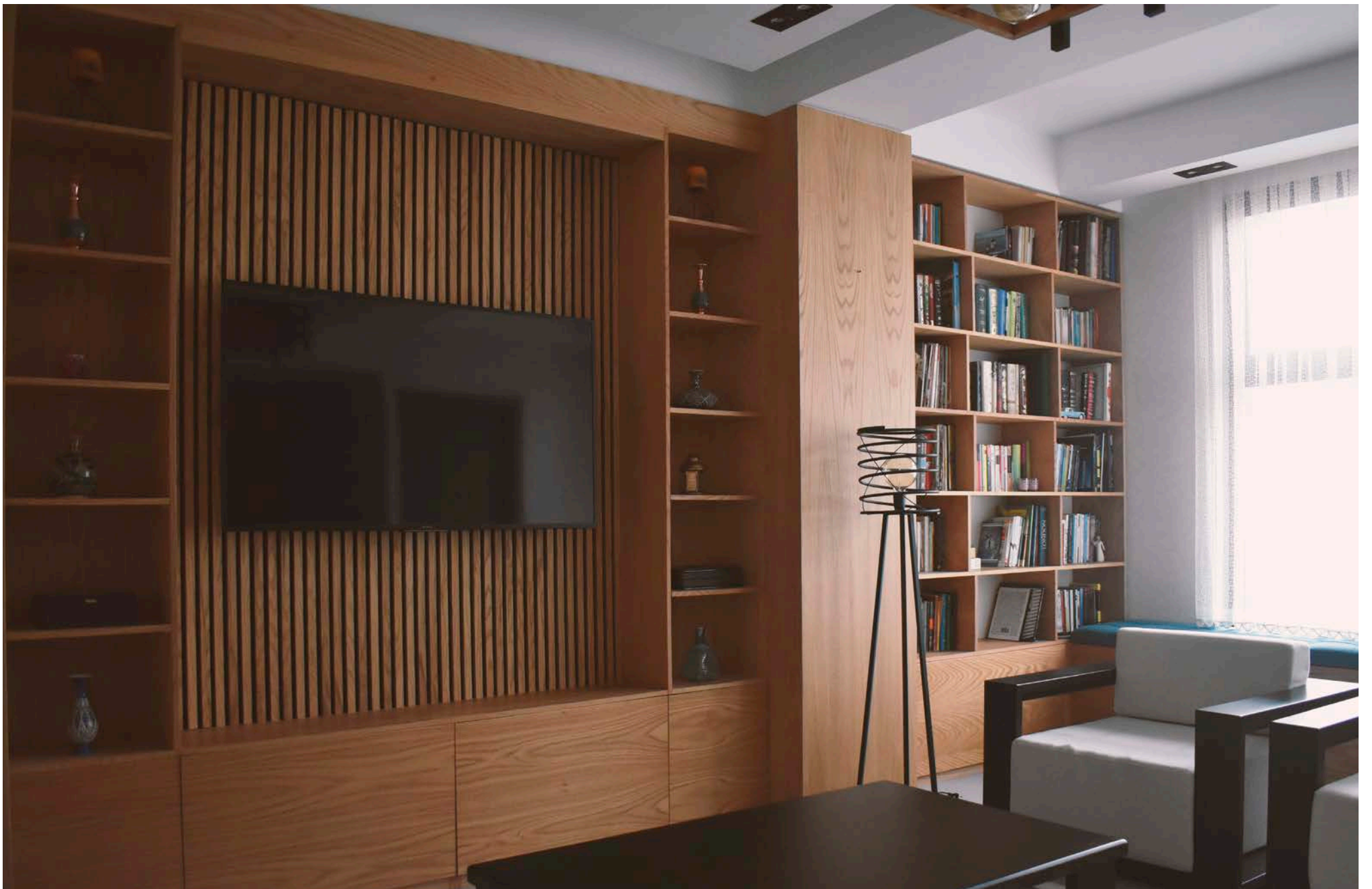
Third Floor Functional Diagram



South Facade- Section details

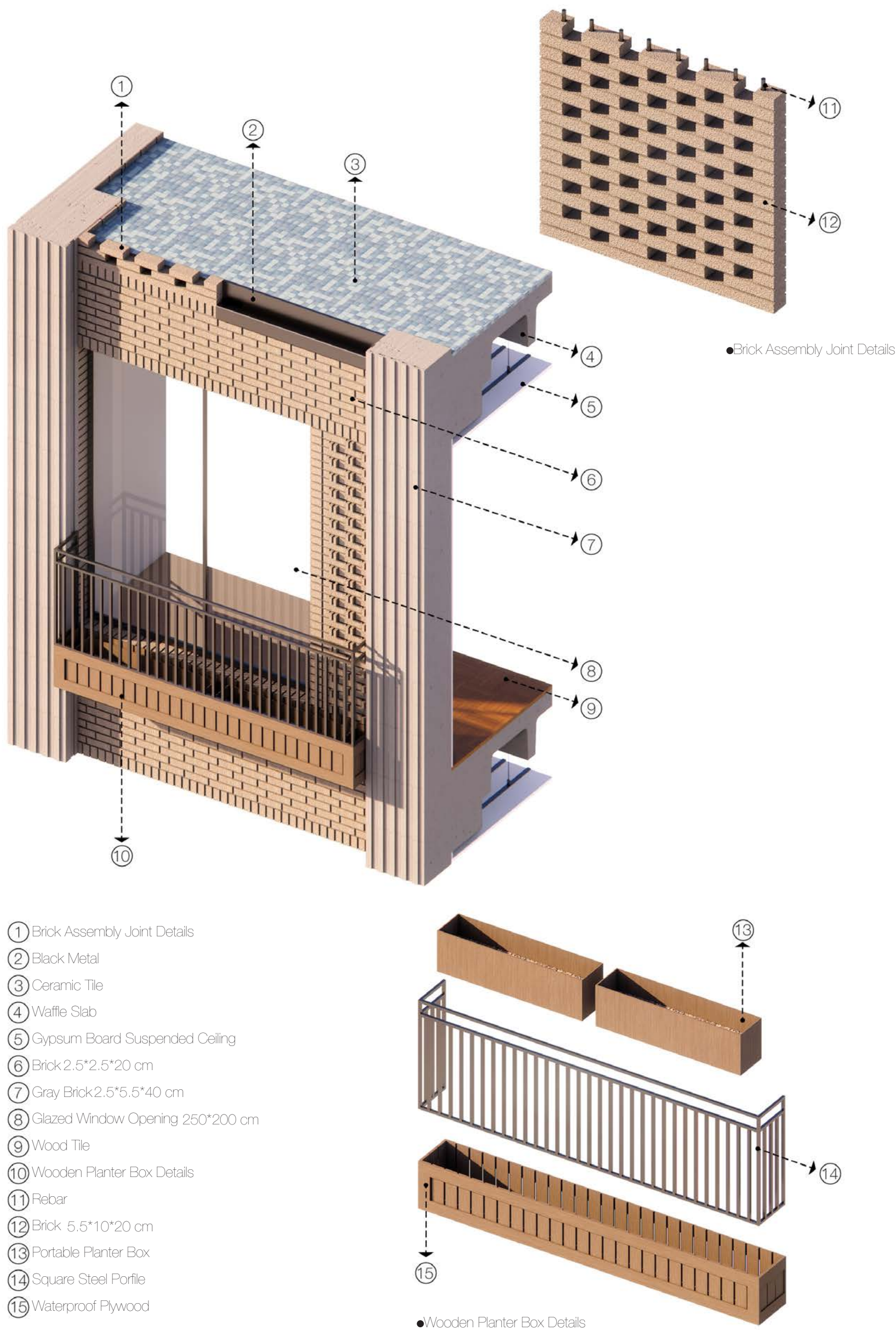


Kitchen Zone - OCT 2023



Living Room - OCT 2023

The interior design features a harmonious combination of brick, wood, and blue tones, creating a warm and inviting atmosphere. The ground floor includes the main living area, kitchen, an adjoining courtyard, and a guest room. The upper floor is dedicated to private functions and contains the bedrooms along with a central family space that forms the heart of the home. This multifunctional area integrates a secondary kitchen, study space, social gathering zone, and TV lounge. The third floor functions as an independent residential unit with its own living room, kitchen, and three bedrooms.



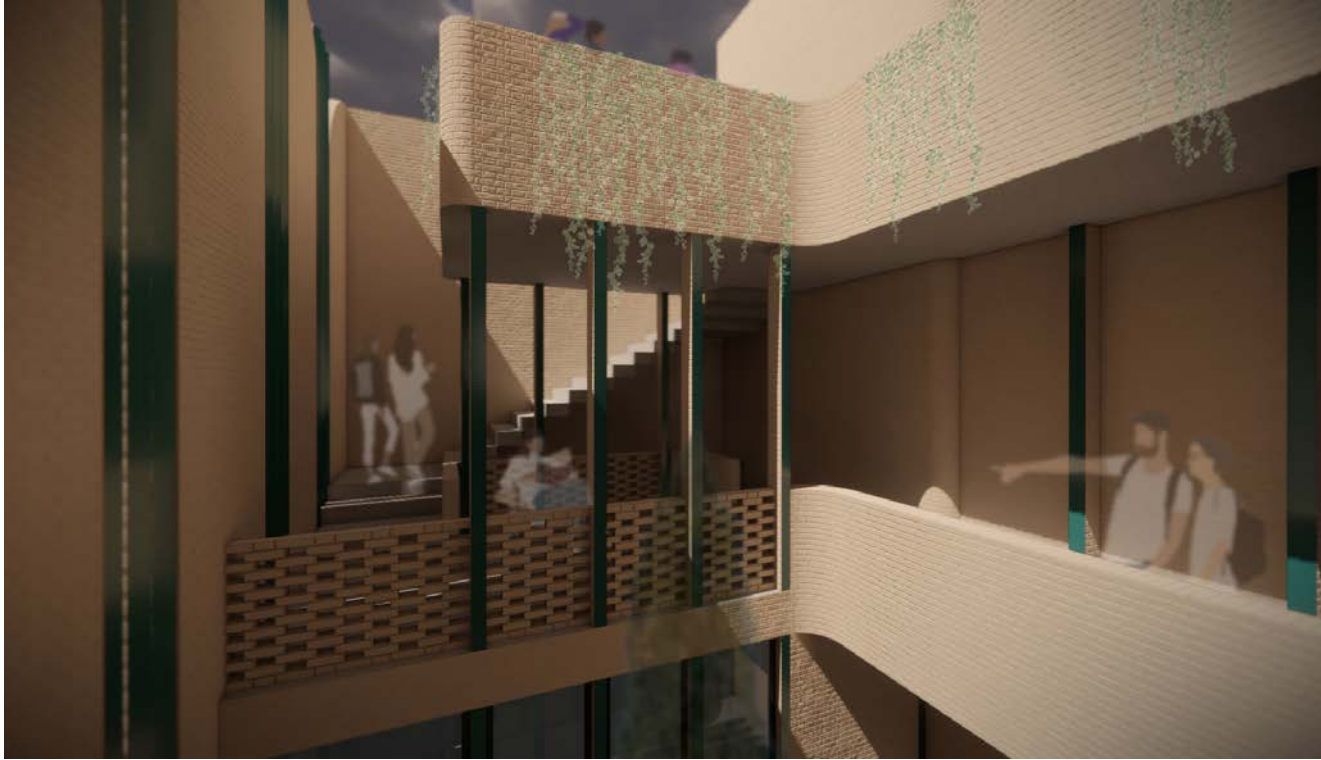
Facade Details

Friend's House

Location: Shiraz, Iran

Area: 800 m²

Role: Individual Competition Project, Concept to Final Design



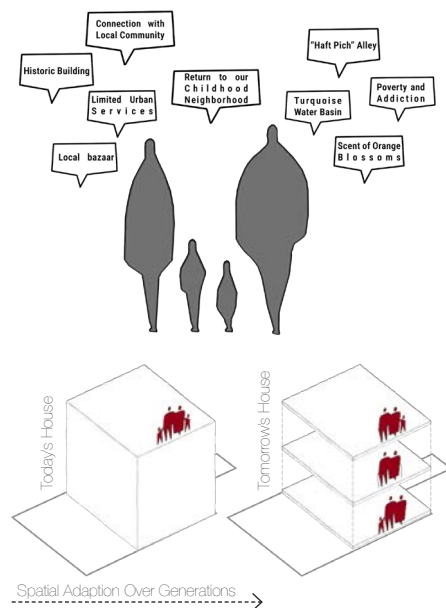
Central Yard

The Sang Siah neighborhood, home to valuable historical buildings and a tangible remnant of Shiraz's past, has gradually declined in recent decades. Social challenges and economic hardship have replaced the area's collective memories, leading many original residents to migrate elsewhere.

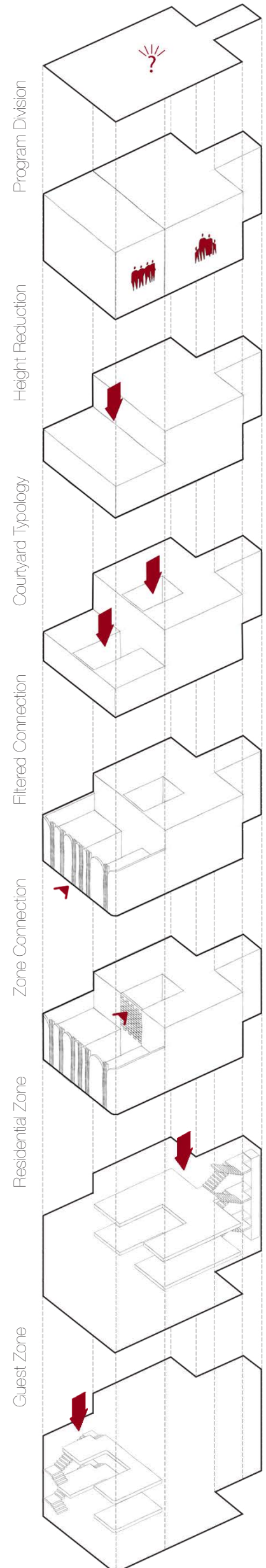
Beyond urban infrastructure improvements, one of the most crucial factors in revitalizing such neighborhoods is the return of original inhabitants—those who maintain a deep emotional connection to the area and actively seek to preserve and rebuild it.



View from the Alley



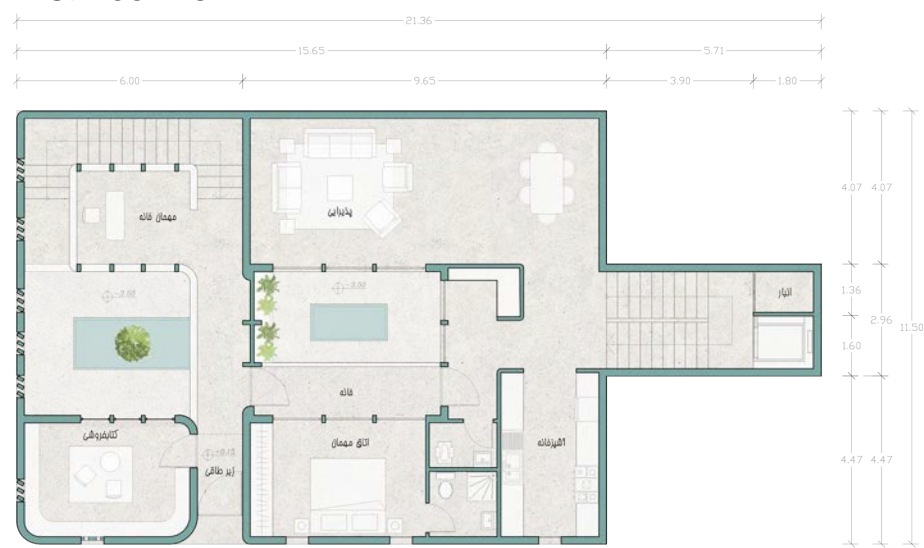
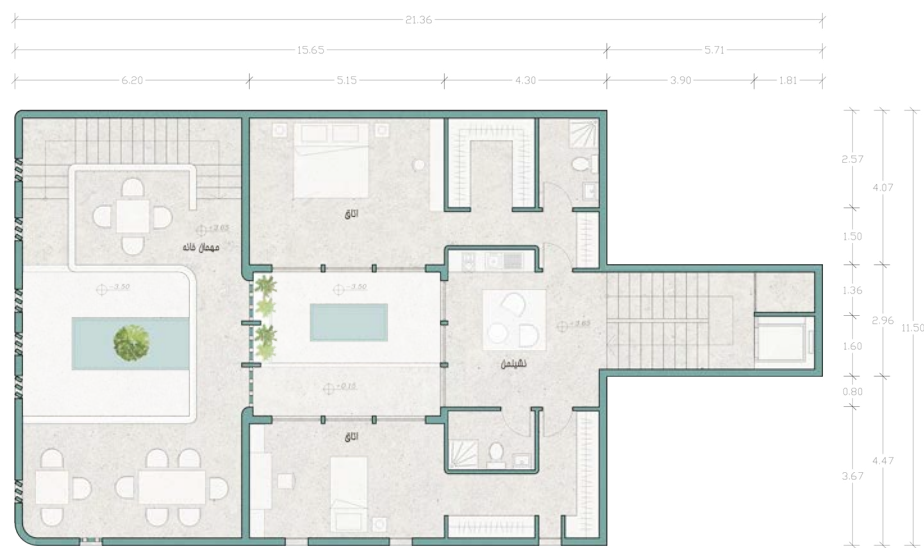
Spatial Adaption Over Generations



Design Process

The project envisions a family of four whose parents spent their childhood in the Sang Siah neighborhood before relocating to another part of Shiraz. Over time, driven by a renewed sense of belonging, the family considers returning to their original home.

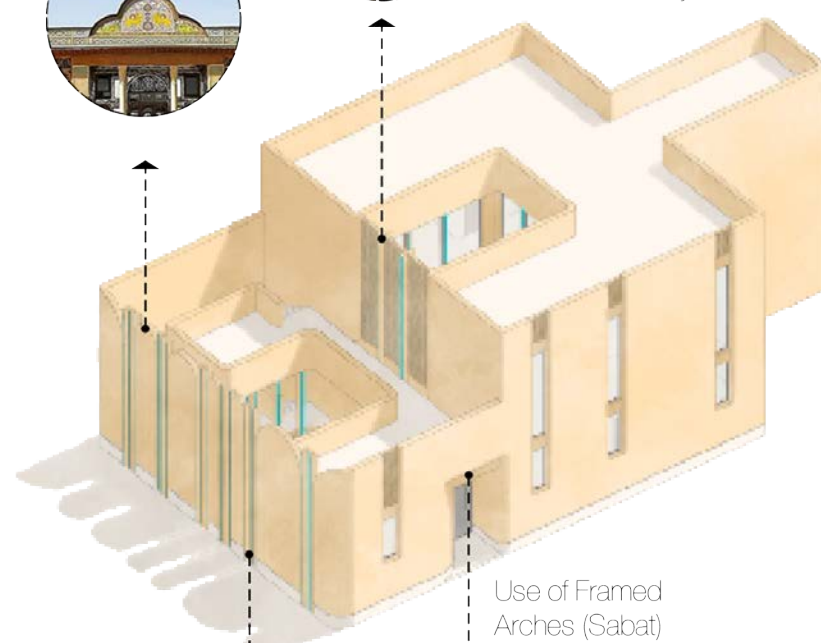
Each floor is designed to include both living and service spaces, allowing for future flexibility. As the children grow older, each floor can function as an independent residential unit, enabling multigenerational living within a single building.



Adaption of Arch Motifs a Contemporary Interpretation of Traditional Vaulting



Brick and Turquoise Tile Material Harmony



Vertical Privacy Control

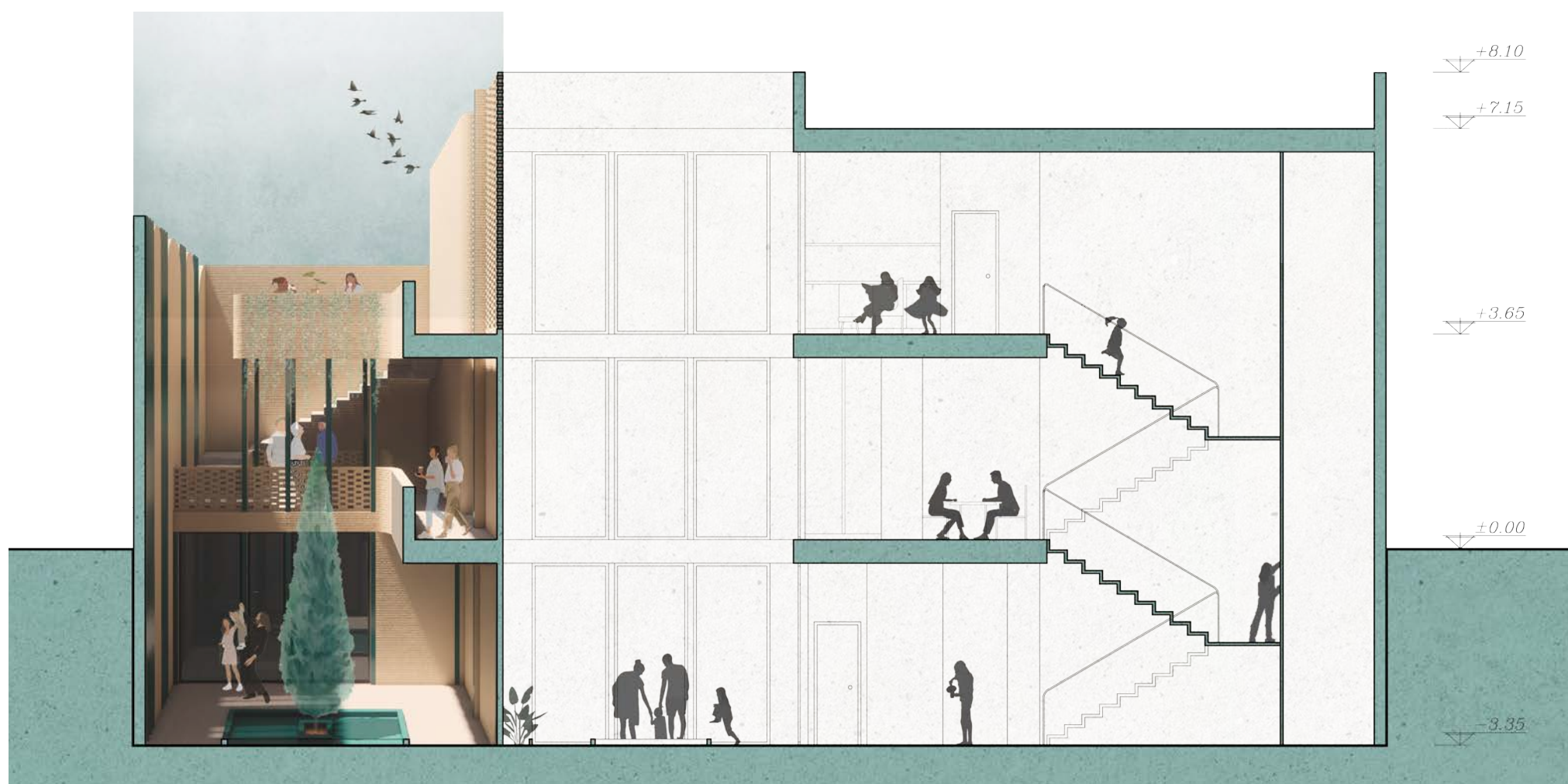
Openings for and Light



Use of Framed Arches (Sabat)

Concept Diagram

The house is organized into two distinct zones: "Home," dedicated to family life, and "Guest House," which showcases the neighborhood's history and serves as a gathering space for locals and visitors. A central courtyard and a sequence of open and semi-open spaces form the spatial core, echoing the role of traditional courtyards in Iranian architecture.

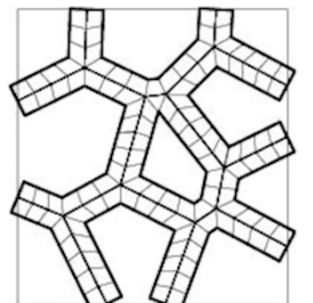
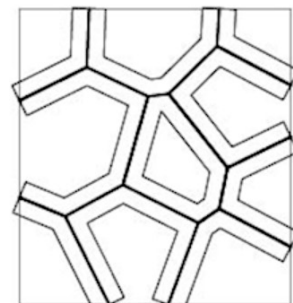
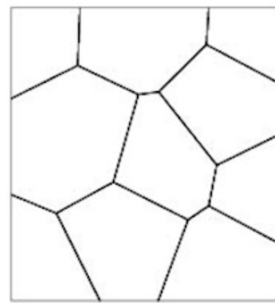


Section A-A

Bending Active Pavilion

Location: University of Tehran, Tehran, Iran
Role: Design Team Member, Parametric Design, Fabrication & 1:1 Construction

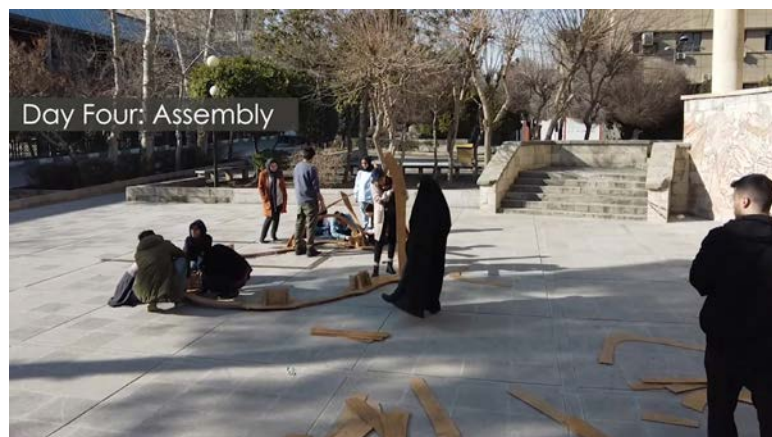
This project was developed as part of the Master's program in Interior Architecture at the University of Tehran, aiming to explore the complete workflow from parametric design to physical fabrication. The concept is derived from cellular geometries and Voronoi-based patterns generated and optimized using Grasshopper. Following structural refinement, the pavilion was decomposed into curved, interlocking components suitable for fabrication. All elements were produced through laser cutting on plywood sheets, followed by intensive prototyping, manual preparation, sanding, finishing, and final assembly. The project represents a synthesis of algorithmic design, digital fabrication, and hands-on teamwork, transforming a computational form into a fully constructed, inhabitable structure.



Bending Active Pavilion - Feb 2023



Day One: Prototyping



Day Four: Assembly



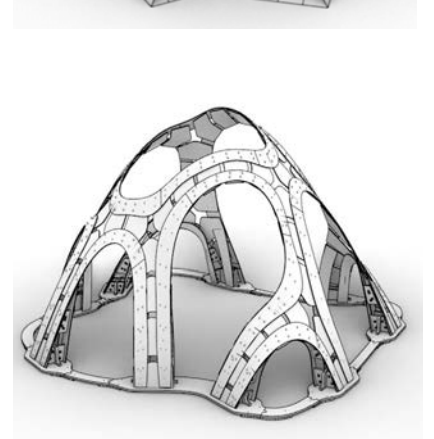
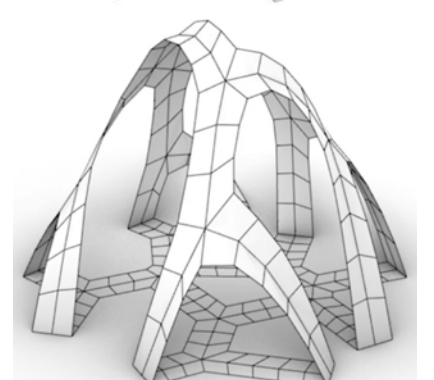
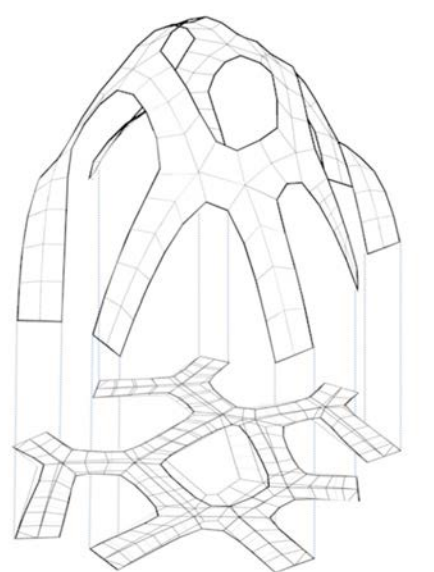
Day Two: Digital Fabrication and Manual Preparation



Final Day: Assembly



Day Three: Digital Fabrication and Manual Preparation



Digital Fabrication Process - Feb 2023



Scan for Project's Video

